

4.14 LAB: Convert to reverse binary

Write a program that takes in a positive integer as input, and outputs a string of 1's and 0's representing the integer in reverse binary. For an integer x , the algorithm is:

As long as x is greater than 0

Output $x \% 2$ (remainder is either 0 or 1)

$x = x / 2$

Note: The above algorithm outputs the 0's and 1's in reverse order.

Ex: If the input is:

6

the output is:

011

6 in binary is 110; the algorithm outputs the bits in reverse.

Solution:

```
import java.util.Scanner;

public class LabProgram {
    public static void main(String[] args) {
        Scanner scnr = new Scanner(System.in);
        int userNum;

        userNum = scnr.nextInt();

        while (userNum > 0) {
            System.out.print(userNum % 2);
            userNum = userNum / 2;
        }
        System.out.println();
    }
}
```

4.18 LAB: Output range with increment of 5

Write a program whose input is two integers, and whose output is the first integer and subsequent increments of 5 as long as the value is less than or equal to the second integer.

Ex: If the input is: -15 10

the output is: -15 -10 -5 0 5 10

Ex: If the second integer is less than the first as in: 20 5

the output is: Second integer can't be less than the first.

For coding simplicity, output a space after every integer, including the last.

Solution:

```
import java.util.Scanner;

public class LabProgram {
    public static void main(String[] args) {
        Scanner scnr = new Scanner(System.in);
        int num1;
        int num2;
        int i;

        num1 = scnr.nextInt();
        num2 = scnr.nextInt();

        if (num2 < num1) {
            System.out.println("Second integer can't be less than the first.");
        }
        else {
            for (i = num1; i <= num2; i = i + 5) {
                System.out.print(i + " ");
            }
            System.out.println();
        }
    }
}
```

23.9 LAB: Find largest number

Write a program that repeatedly reads in integers until a negative integer is read. The program also keeps track of the largest integer that has been read so far and outputs the largest integer at the end.

Ex: If the input is:

```
2 77 17 4 -1
```

the output is:

```
77
```

Assume a user will enter at least one non-negative integer.

Solution:

```
import java.util.Scanner;

public class LabProgram {
    public static void main(String[] args) {
        Scanner scnr = new Scanner(System.in);

        int maxSoFar;
        int value;

        value = scnr.nextInt();
        maxSoFar = value; // Initialize current max value
        while (value >= 0) {
            if (value > maxSoFar) { // Test if input is greater than current max
                maxSoFar = value;
            }
            value = scnr.nextInt();
        }
        System.out.println(maxSoFar);
    }
}
```

23.8 LAB: Count multiples

Write a program that takes three integers as input: low, high, and x. The program then outputs the number of multiples of x between low and high inclusive.

Ex: If the input is:

1 10 2

the output is:

5

Solution:

```
import java.util.Scanner;

public class LabProgram {
    public static void main(String[] args) {
        Scanner scnr = new Scanner(System.in);

        int low, high, x;
        int count = 0; // Declare variable to hold running count.

        low = scnr.nextInt();
        high = scnr.nextInt();
        x = scnr.nextInt();

        for (int i = low; i <= high; i++) { // Loop to test each integer from low to high, inclusive.
            if (i % x == 0) // Test if current integer is a multiple of digit.
                count++;
        }
        System.out.println(count);
    }
}
```

23.11 LAB: Warm up: Drawing a right triangle

This program will output a right triangle based on user specified height `triangleHeight` and symbol `triangleChar`.

(1) The given program outputs a fixed-height triangle using a `*` character. Modify the given program to output a right triangle that instead uses the user-specified `triangleChar` character. (1 pt)

(2) Modify the program to use a nested loop to output a right triangle of height `triangleHeight`. The first line will have one user-specified character, such as `%` or `*`. Each subsequent line will have one additional user-specified character until the number in the triangle's base reaches `triangleHeight`. Output a space after each user-specified character, including after the line's last user-specified character. (2 pts)

Example output for `triangleChar = %` and `triangleHeight = 5`:

Enter a character: `%`

Enter triangle height: `5`

`%`

`% %`

`% % %`

`% % % %`

`% % % % %`

Solution:

```
import java.util.Scanner;

public class DrawRightTriangle {
    public static void main(String[] args) {
        Scanner scnr = new Scanner(System.in);
        char triangleChar;
        int triangleHeight;

        int i;
        int j;

        System.out.println("Enter a character:");
        triangleChar = scnr.next().charAt(0);

        System.out.println("Enter triangle height:");
        triangleHeight = scnr.nextInt();
        System.out.println("");

        // Draw right triangle
        for (i = 0; i < triangleHeight; ++i) {
            for (j = 0; j <= i; ++j) {
                System.out.print(triangleChar + " ");
            }
            System.out.println("");
        }
    }
}
```